

# Piano Repair & Tuning For Physicists & Engineers

using your

**Laptop, Microphone, and Hammer**

*by*

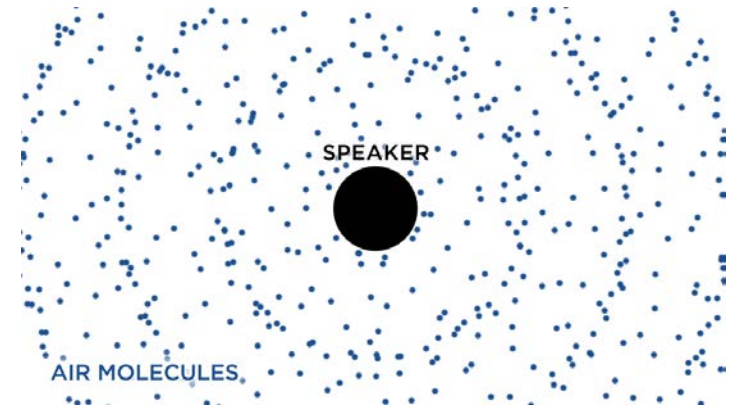
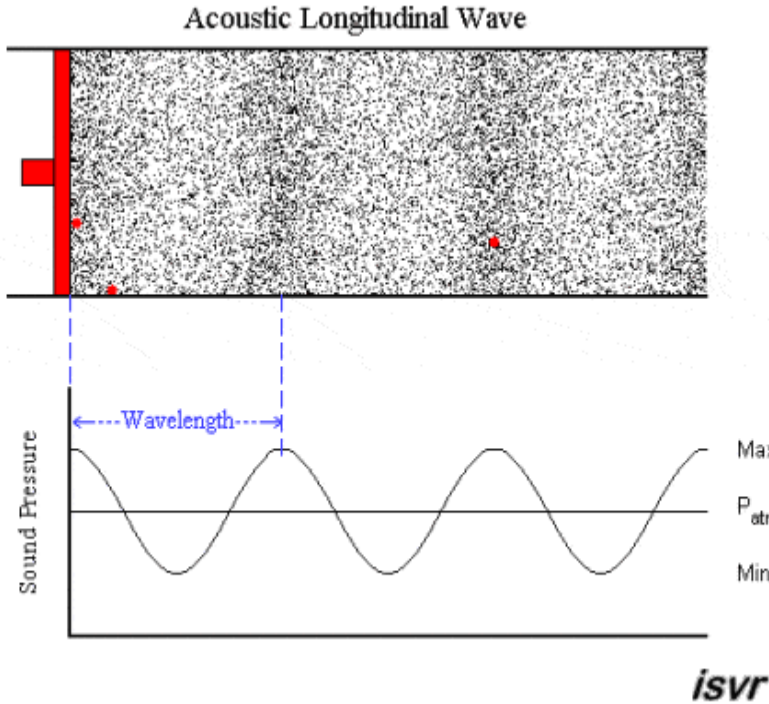
**Bruce Vogelaar, Hans Robinson, Tatsu Takeuchi**  
Virginia Tech

*at*

**3:00 - 4:30 pm Hahn Hall North Rm 130**  
**April 20, 2019**

[24 tone fun](#)  
[Janko Keyboard](#)  
[Fluid piano](#)

A pure sound pitch is a pressure wave travelling in air at speed  $v$ , with frequency  $f$ , and wavelength  $\lambda$ .



note: any given gas molecule just goes back and forth.

$$f\lambda = v$$

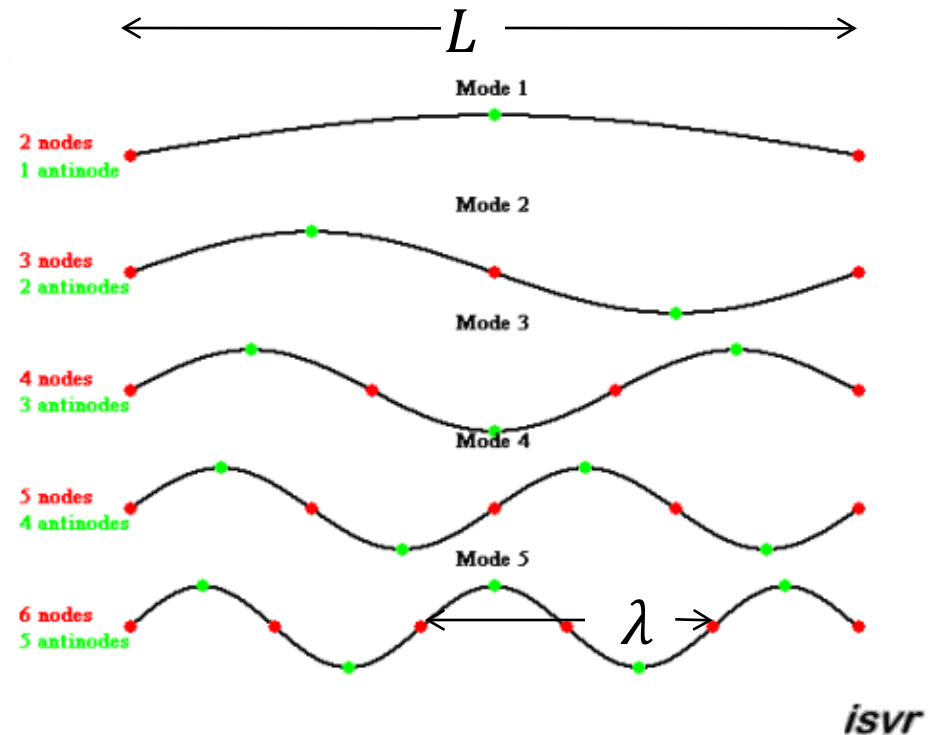
# String instruments vibrate at specific frequencies:

A piano string is fixed at its two ends, and can vibrate in several harmonic modes.

$$L = n \frac{\lambda}{2};$$

$$f_n = \frac{v}{\lambda} = n \frac{v}{2L} = n f_0$$

$$\omega_n = 2\pi f_n$$

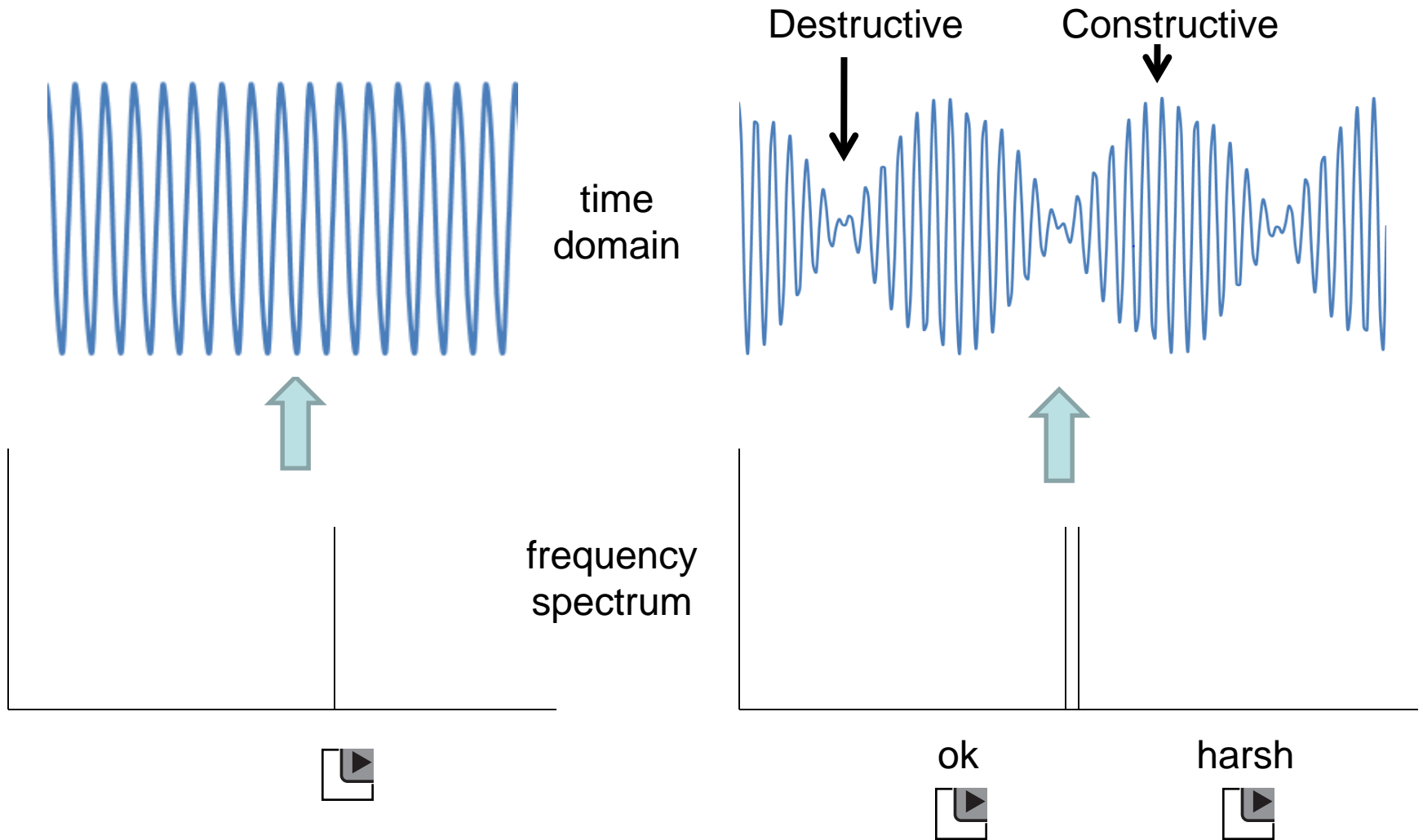


[ $v$  = speed of wave *on string*]

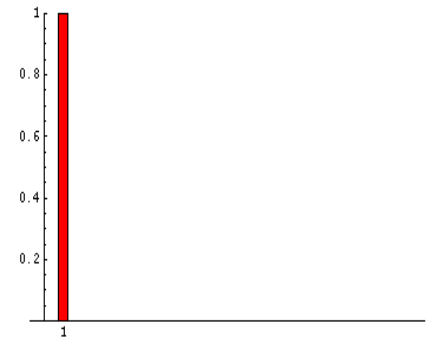
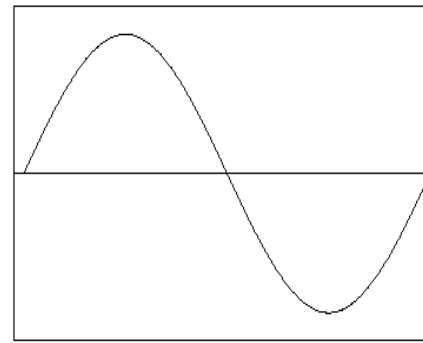
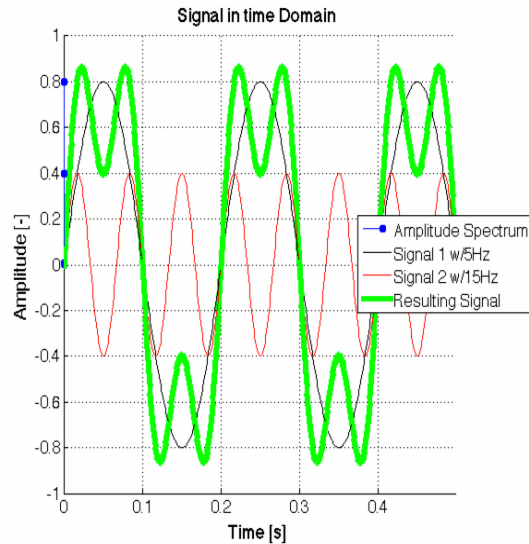
## Converting string motion into sound is difficult:

- **sound board**
- **resonant cavity**
- **electric pickups to amp to speaker**

# Add sounds together:



# Add sounds together:



frequency content determines 'timbre'

**Invert: given the 'sum',  
what were the components?**

*Fast Fourier Analysis as in FFTuner @*

[www.phys.vt.edu/~vogelaar](http://www.phys.vt.edu/~vogelaar)

*please read the Help file which covers everything here in more detail*

<https://www1.phys.vt.edu/~kimballton/home/pub/piano/tuner-app/FFTuning.htm>

C2 struck with key; log scale makes everything easier to see

# Piano Tuning

The screenshot displays the FFTuning software interface. At the top, a green frequency spectrum plot shows the harmonic structure of a piano key strike. Below the plot, the interface includes a control panel with the following elements:

- Buttons for **0**, **Log**, **Hold**, **Range: 2000 Hz**, **Mic ON**, **Mono**, and **2000**.
- Text: *FFTuning by Bruce Vogelaar + Laura & Francois Herlant* and a [Help](#) link.
- Control rows for Left (L) and Right (R) channels, each with **Center**, **Play**, and directional buttons for **Note**, **Octave**, **Harmonic**, **Inh**, and **Reset Freq**.
- Parameters: **4800.0¢**, **33cm**, **Note**, **Octave**, **Harmonic**, **Inh: Calc Zero**, **Reset Freq**.
- Values: **L: Center Play**, **R: Center Play**, **C**, **2**, **16**, **0**, **1046.5**, **65.4**.
- Auto Tuning Seq (left) section with **R=f(L)**, **R=1.5R**, **A4: 440**, **restore A4**, **A4(L)**, **Drum**, and **Reset**.
- Navigation and volume controls: **mute**, **Volume:** slider, and **Exit**.

You might want a powered base microphone for the low frequencies.

# Why some notes sound 'harmonious' together

or rather, which notes don't sound **terrible** together....  
their harmonics are either matched or well separated

(In practice, you can hardly ever avoid harmonics of a fundamental.)

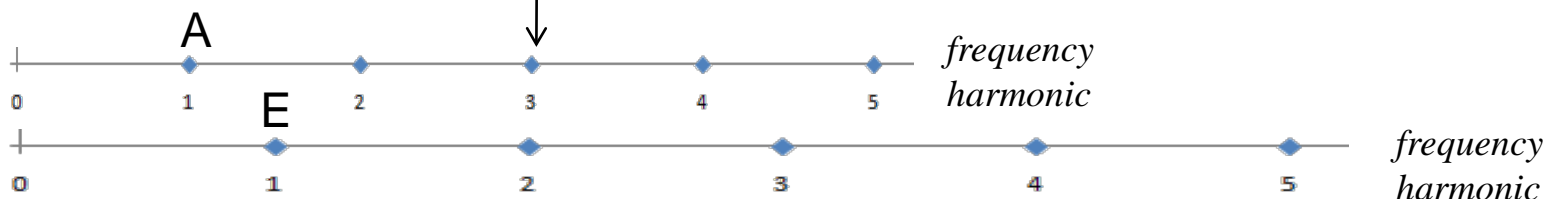
pure



with harmonics



$$f_2 = 1.5 f_1$$



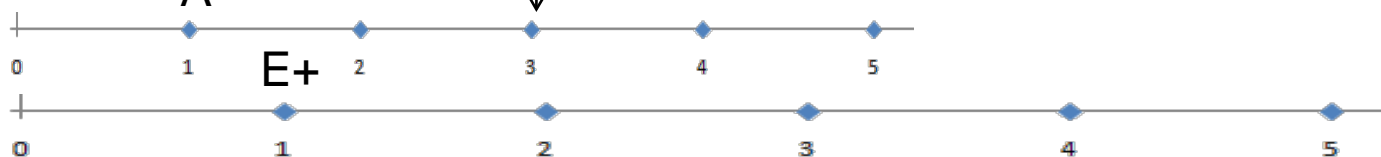
pure



with harmonics

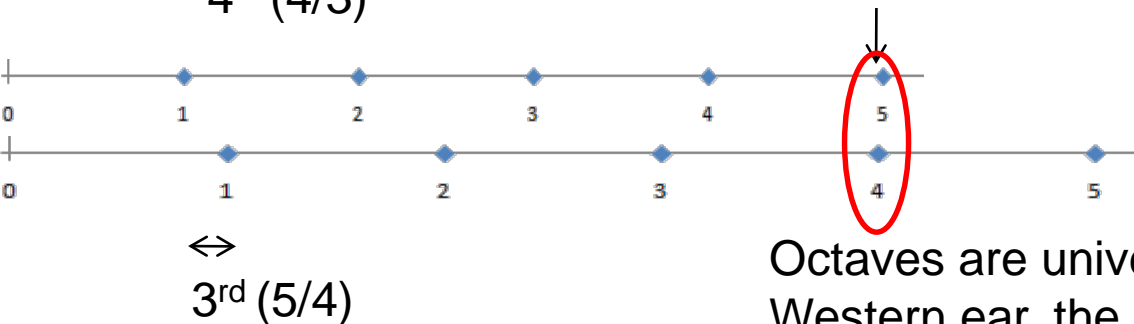
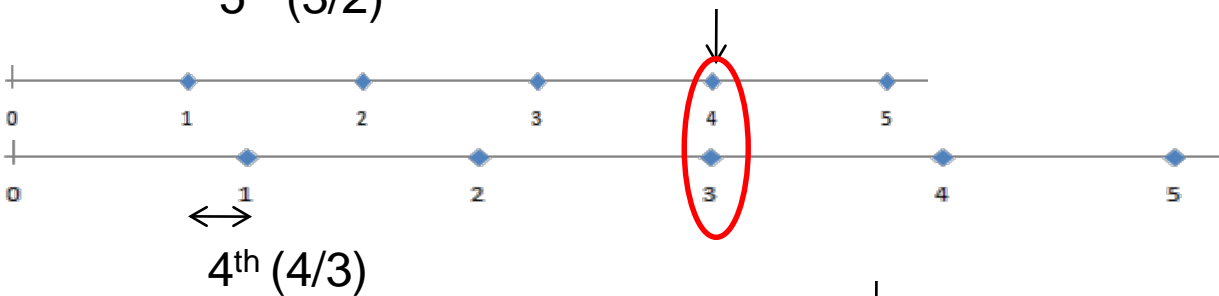
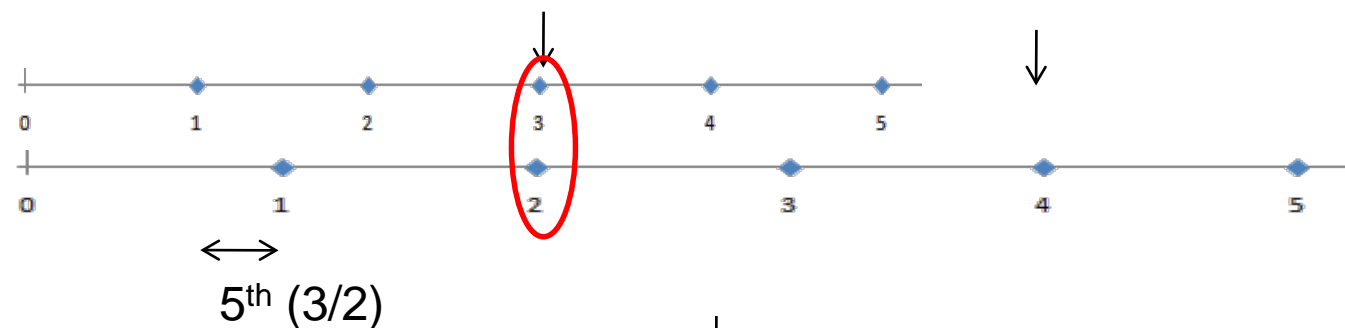
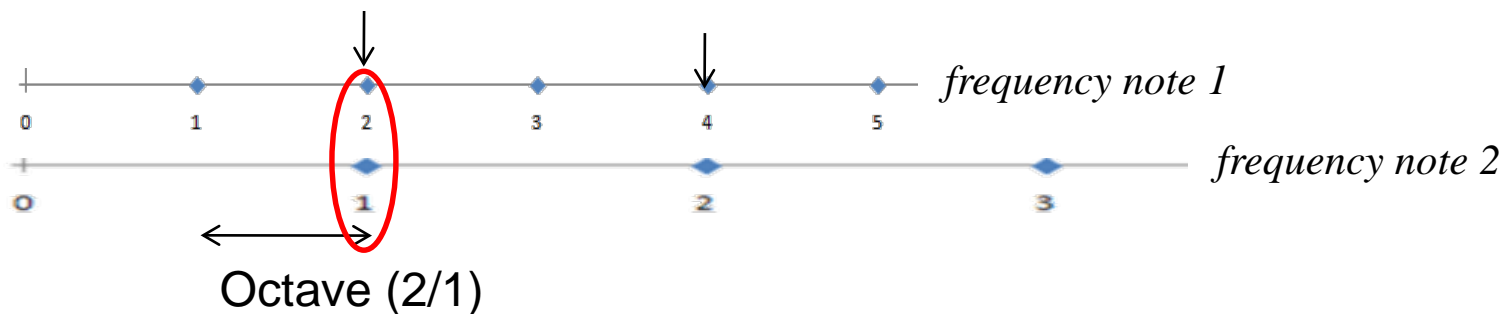


$$f_2 = 1.55 f_1$$





# Origins of the Just Temperament



Octaves are universally pleasing; to the Western ear, the 5<sup>th</sup> is next most important.

## “Circle of 5<sup>th</sup> s”

Going up by 5<sup>ths</sup>  
 12 times brings you *very*  
 near the same note  
 (but 7 octaves up)

this suggests 12 notes per octave

Equal temper: space by  $\sqrt[12]{2}$

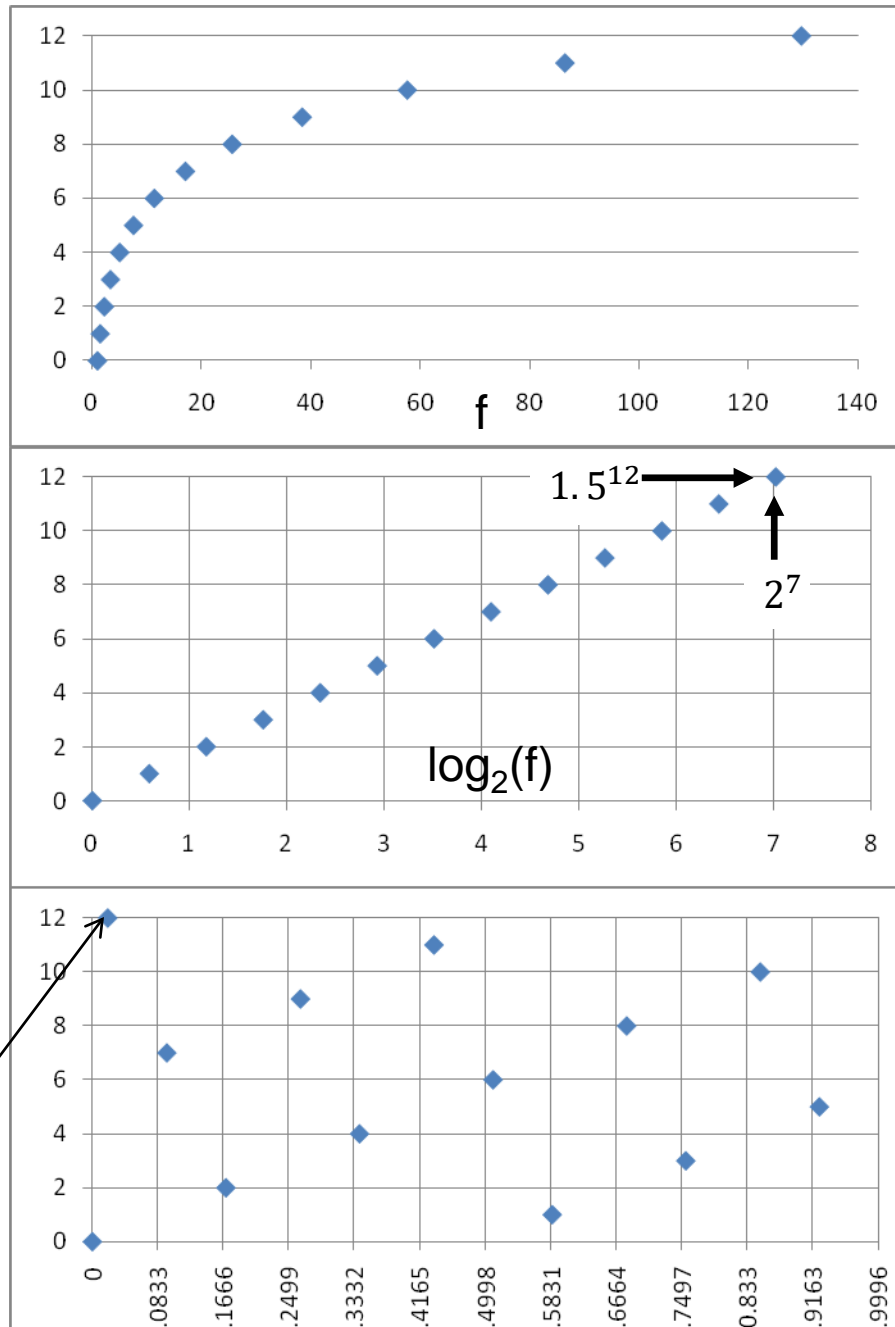
‘cents’ between two notes:  
 $1200 * \log_2(f_2/f_1)$

Octave = 1200 cents  
 (“Wolf “ fifth is off by 23 cents.)



“Wolf ” fifth

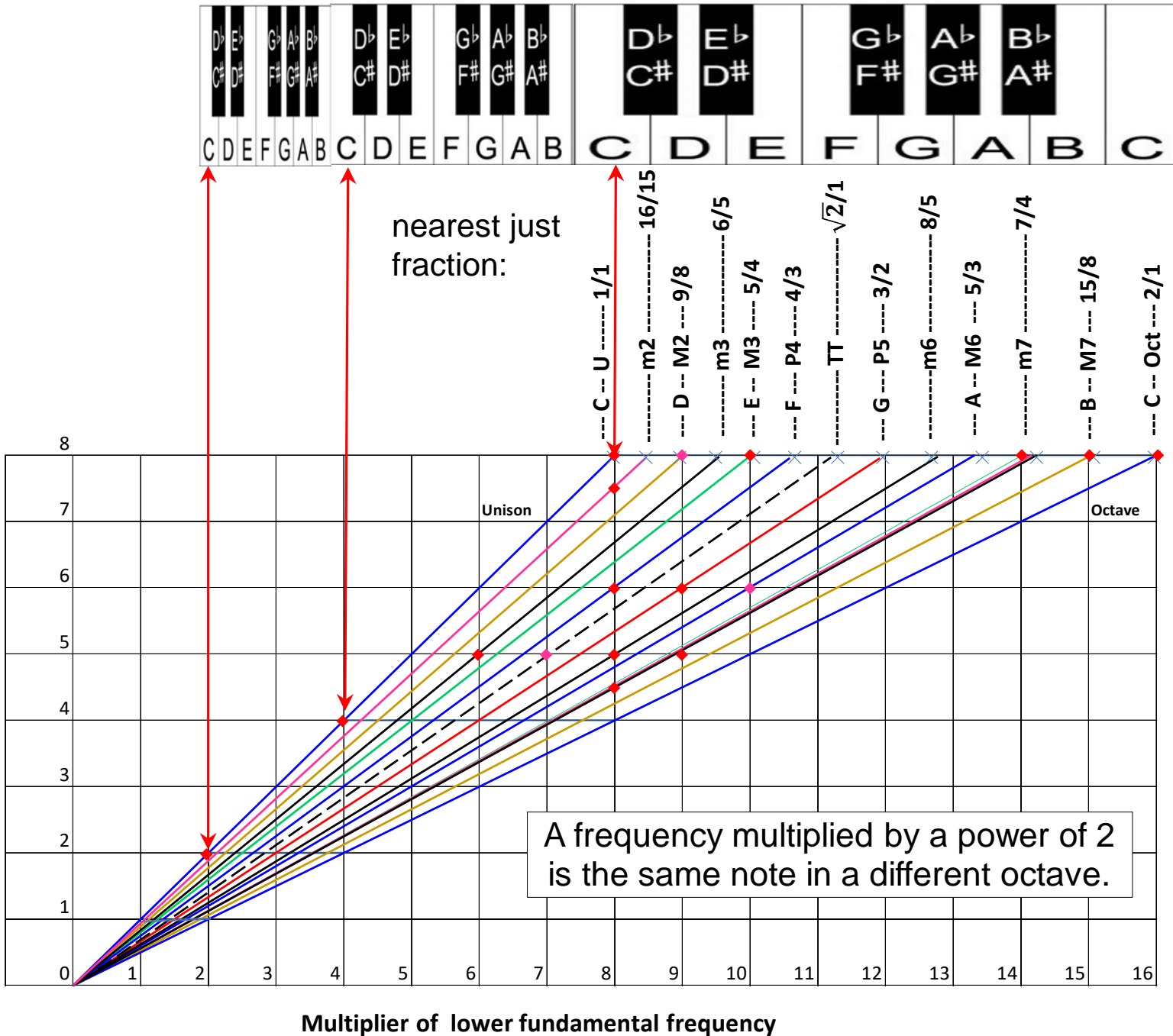
Up by 5ths:  $(3/2)^n$



$\log_2(f)$  shifted down into same octave

# Piano Tuning

Multiplier of higher fundamental frequency



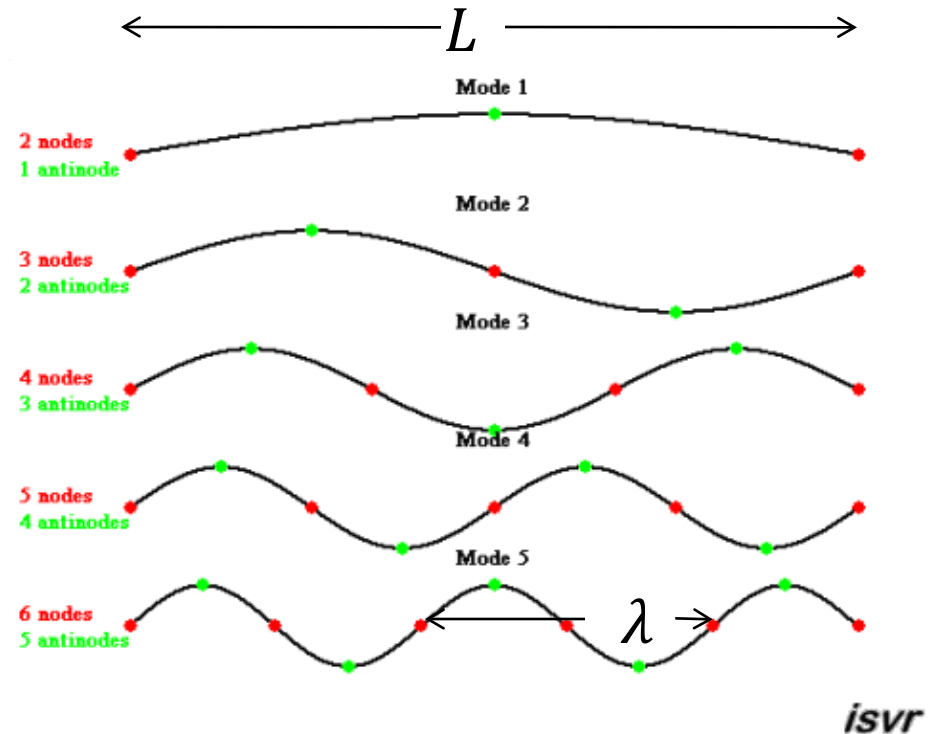
# Guitar

A guitar string is fixed at its two ends, and can vibrate in several harmonic modes.

$$L = n \frac{\lambda}{2};$$

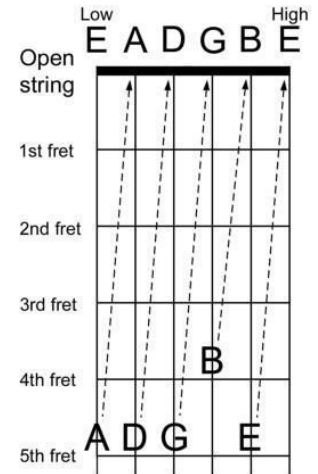
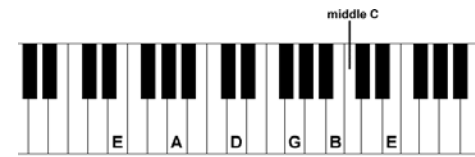
$$f_n = \frac{v}{\lambda} = n \frac{v}{2L} = n f_0$$

$$\omega_n = 2\pi f_n$$



[ $v$  = speed of wave *on string*]

# Guitar



String	Note	Frequency
6	E 2	82.4
5	A 2	110.0
4	D 3	146.8
3	G 3	196.0
2	B 3	246.9
1	E 4	329.6

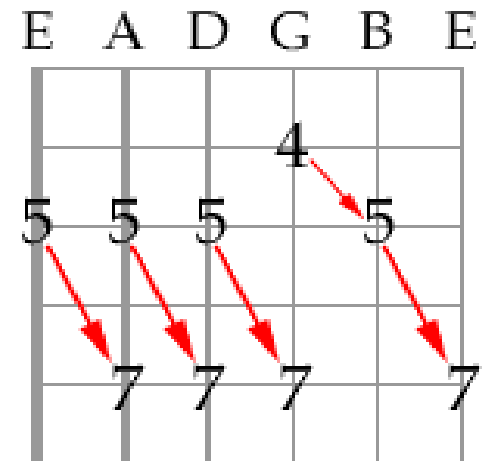
Spacing between frets:

$$\frac{f_{n+1}}{f_n} = \frac{L_n}{L_n - x} = \sqrt[12]{2}$$

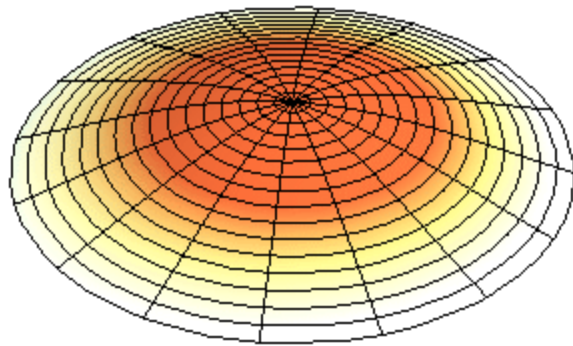
$$x = (1 - 2^{-1/12})L_n = 0.05613L_n$$

Pressing a string between frets raises the tension in the string leading to the idea of harmonic tuning:

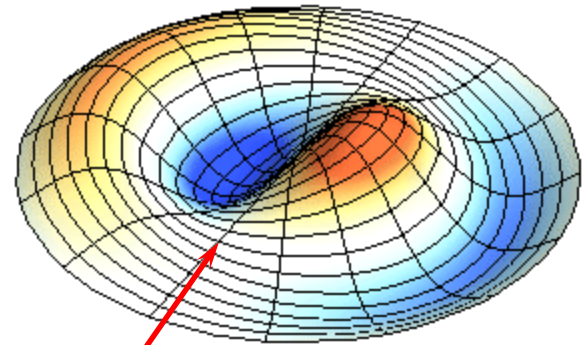
Play harmonics by lightly touching strings when strumming at 1/2, 1/3, 1/4 length, etc.



# Drums



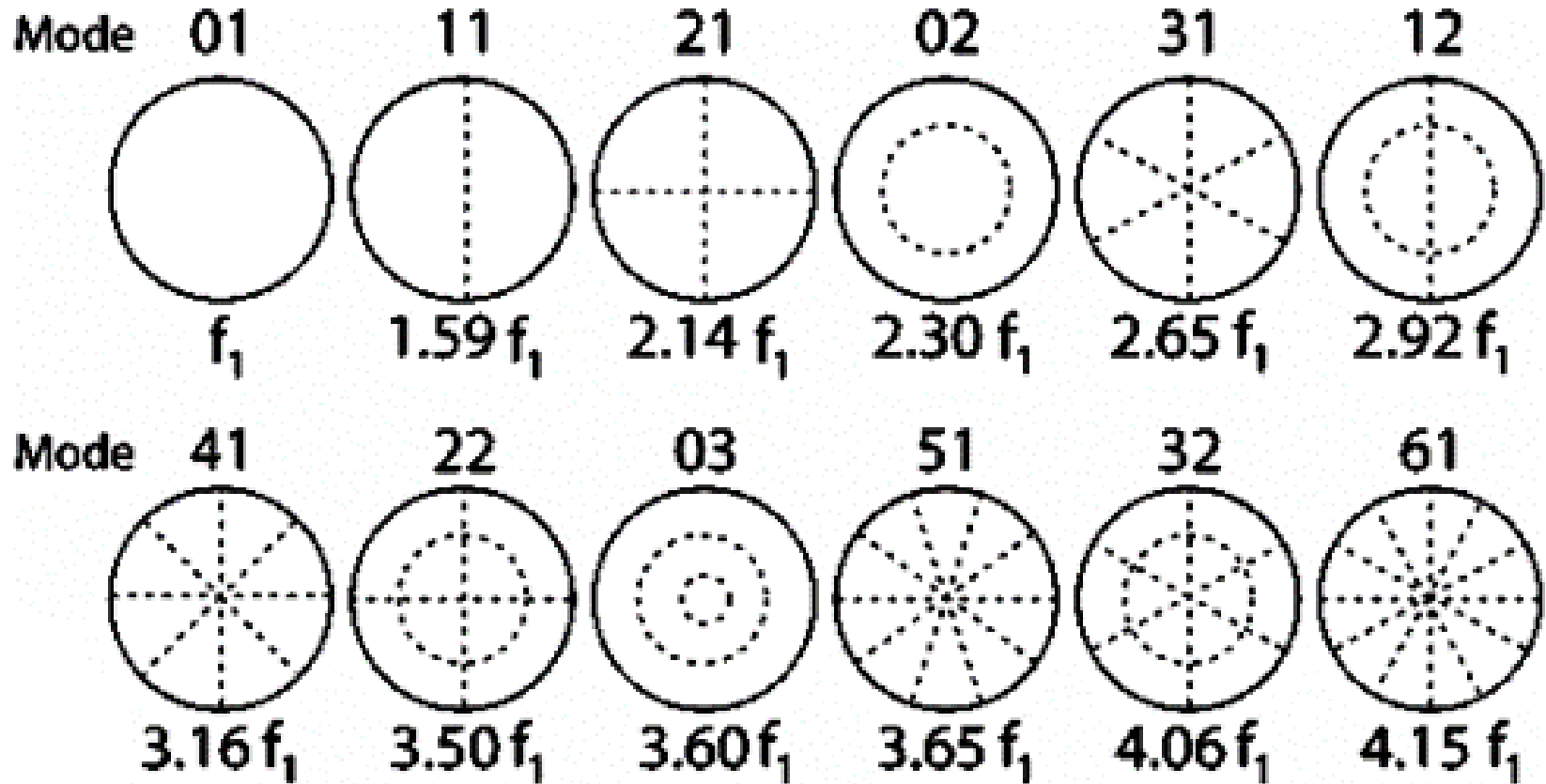
**(0,1)**



**(1,2)**

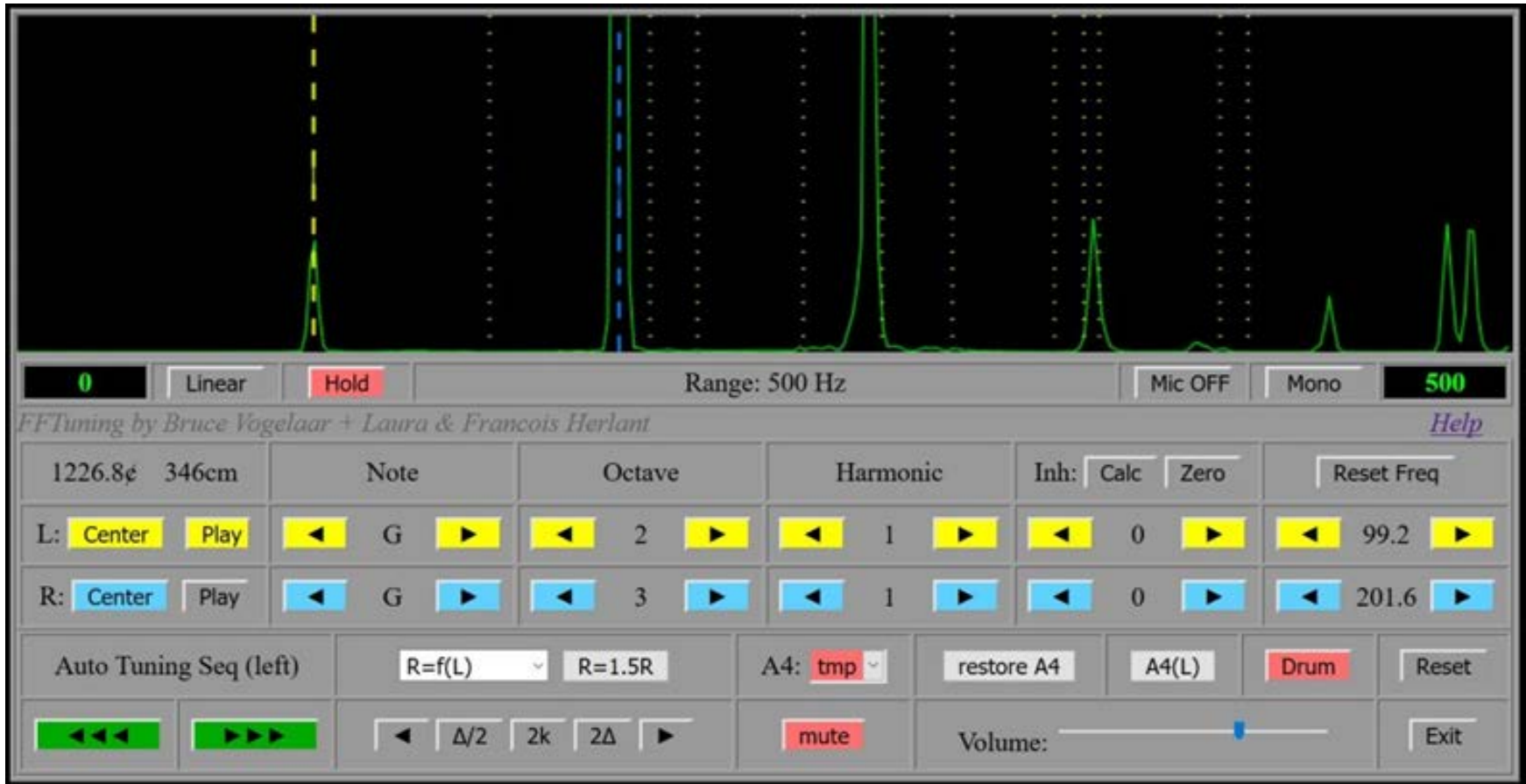
**radial and azimuthal nodes**

# Drums



Modes of an ideal drumhead in a vacuum.  
**This is NOT what you'll see on a real drum.**

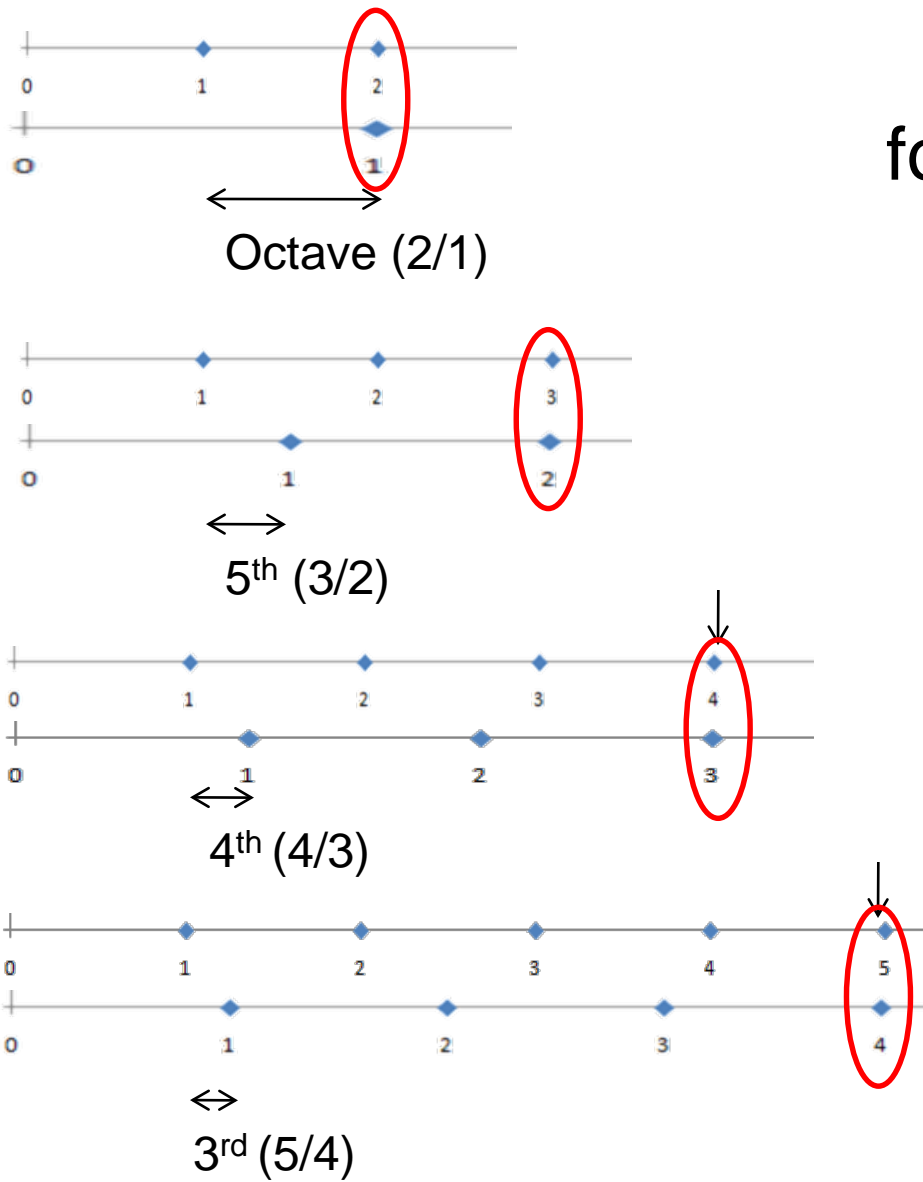
# Drums



First three are (0,1), (1,1), and (2,1).  
Can confirm this by dampening out other modes  
(like playing harmonics on a guitar)



# Back to pianos: what an 'aural' piano tuner does...



for *equal* temperament:

tune so that desired harmonics are at the same frequency;

then, set them the required amount off by counting 'beats'.

Equal temperament beatings (all figures in Hz)												
261.626	277.183	293.665	311.127	329.628	349.228	369.994	391.995	415.305	440.000	466.164	493.883	523.251
0.00000			14.1185	20.7648	1.18243		1.77165	16.4810	23.7444			C
		13.3261	19.5994	1.11607		1.67221	15.5560	22.4117				B
	12.5781	18.4993	1.05343		1.57836	14.6829	21.1538				B $\flat$	
11.8722	17.4610	.994304		1.48977	13.8588	19.9665				A		
16.4810	.938498		1.40616	13.0810	18.8459					A $\flat$		
.885824		1.32724	12.3468	17.7882				G				Fundamental
	1.25974	11.6539	16.7898				F $\sharp$					Octave
1.18243	10.9998	15.8495					F					Major sixth
10.3824	14.9580			E								Minor sixth
14.1185				E								Perfect fifth
		D										Perfect fourth
		C $\sharp$										Major third
C												Minor third

Perfect Fifth: from C, set G above it such that an octave and a fifth above the C you hear a 0.89 Hz 'beating'

Interval	Approximate ratio	Beating above the lower pitch	Tempering
Unison	1:1	Unison	Exact
Octave	2:1	Octave	Exact
Major sixth	5:3	Two octaves and major third	Wide
Minor sixth	8:5	Three octaves	Narrow
Perfect fifth	3:2	Octave and fifth	Slightly narrow
Perfect fourth	4:3	Two octaves	Slightly wide
Major third	5:4	Two octaves and major third	Wide
Minor third	6:5	Two octaves and fifth	Narrow

I was hopeless, and even wrote a synthesizer to try and train myself...

but I still couldn't 'hear' it...

These beat frequencies are for the central octave.

# Perfect Fifth: the 2 cent beat frequency is easy to hear, when isolated.

753    Linear    Range: 63 Hz    Mic ON    815

*FFTuning (piano) by Bruce Vogelaar + Laura & Francois Herlant*    [Help](#)

2.0¢		Note	Octave		Harmonic		Inharmonicity E-5	Frequency
L: Center	Play	◀ C ▶	◀ 4 ▶	◀ 3 ▶	◀ 0 ▶	◀ 784.9 ▶		
R: Center	Play	◀ G ▶	◀ 4 ▶	◀ 2 ▶	◀ 0 ▶	◀ 784.0 ▶		

Auto Tuning Seq (left)    R=xL    R=1.5L    A4: 440    restore A4    left freq derived A4    Reset

◀◀◀    ▶▶▶    ◀ ÷2 2k ×2 ▶    mute    Volume: \_\_\_\_\_    Exit

Is it hopeless?

not with a little help from math  
and a laptop...

we (non-musicians) can use a  
spectrum analyzer...

# With a (free) “Fourier” spectrum analyzer we can set the pitches exactly!

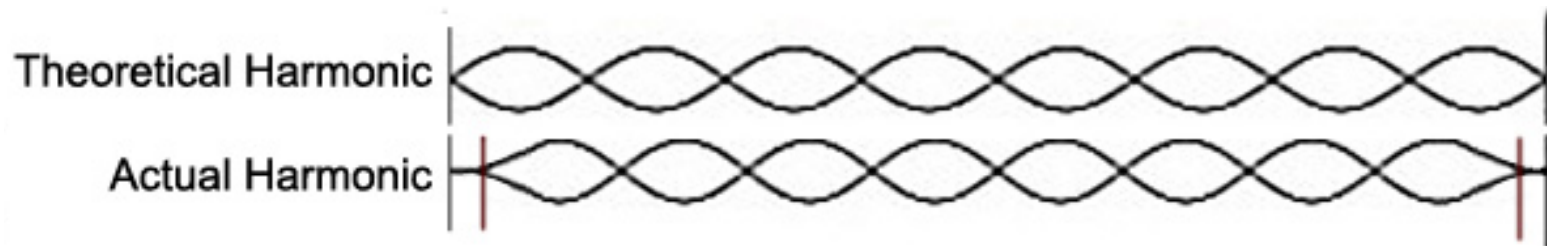
True Equal Temperament Frequencies

	0	1	2	3	4	5	6	7	8
C		32.70	65.41	130.81	261.63	523.25	1046.50	2093.00	4186.01
C#		34.65	69.30	138.59	277.18	554.37	1108.73	2217.46	
D		36.71	73.42	146.83	293.66	587.33	1174.66	2349.32	
D#		38.89	77.78	155.56	311.13	622.25	1244.51	2489.02	
E		41.20	82.41	164.81	329.63	659.26	1318.51	2637.02	
F		43.65	87.31	174.61	349.23	698.46	1396.91	2793.83	
F#		46.25	92.50	185.00	369.99	739.99	1479.98	2959.96	
G		49.00	98.00	196.00	392.00	783.99	1567.98	3135.96	
G#		51.91	103.83	207.65	415.30	830.61	1661.22	3322.44	
A	27.50	55.00	110.00	220.00	440.00	880.00	1760.00	3520.00	
A#	29.14	58.27	116.54	233.08	466.16	932.33	1864.66	3729.31	
B	30.87	61.74	123.47	246.94	493.88	987.77	1975.53	3951.07	

But first – a **critical** note about ‘real’ strings (where ‘art’ can’t be avoided)

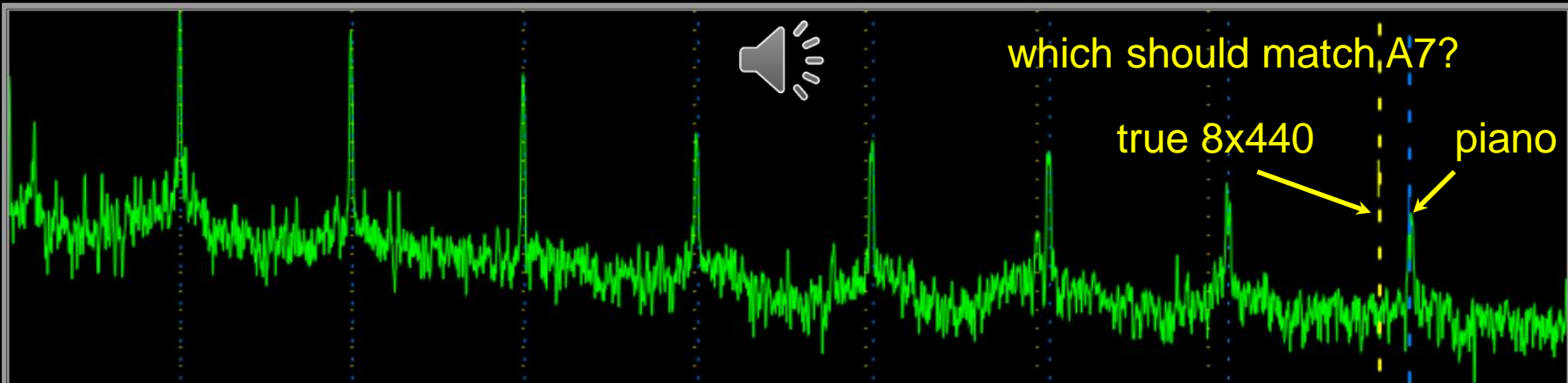


- strings have ‘stiffness’
- bass strings are wound to reduce this, but not all the way to their ends
- treble strings are very short and ‘stiff’
- thus harmonics are not true multiples of fundamentals



$f_n$  is increased by a factor of  $\sqrt{1 + \beta n^2}$

# A4 (440) inharmonicity



0 Log Hold Range: 4000 Hz Mic ON Mono 4000

FFTTuning by Bruce Vogelaar + Laura & Francois Herlant [Help](#)

37.4¢ 10cm	Note	Octave	Harmonic	Inh: Calc Zero	Reset Freq
L: Center Play	A	4	8	0	3520.0
R: Center Play	A	4	8	69	3596.9

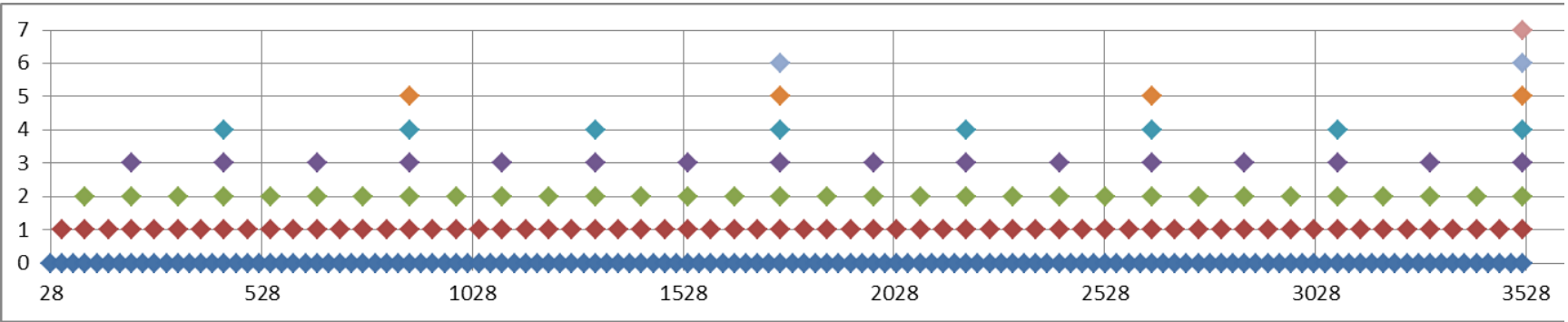
Auto Tuning Seq (left) R=f(L) R=1.5R A4: 440 restore A4 A4(L) Drum Reset

mute Volume: Exit

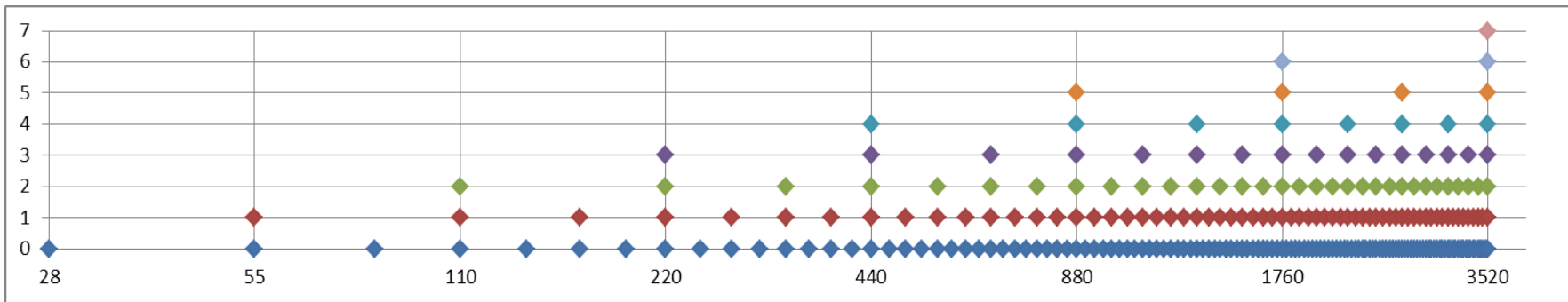
Tuning the 'A' keys:

Ideal strings

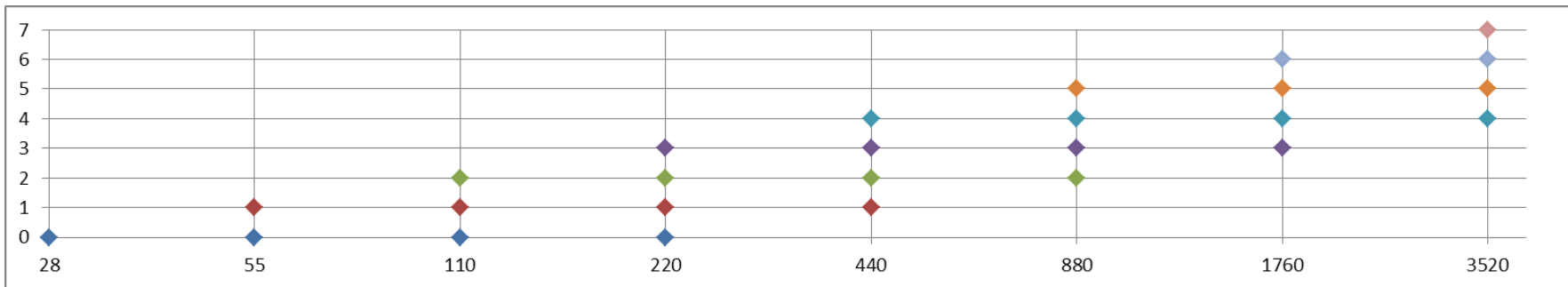
$$f_0 = 440(2^n); n = -4 \dots 2$$



All the harmonics



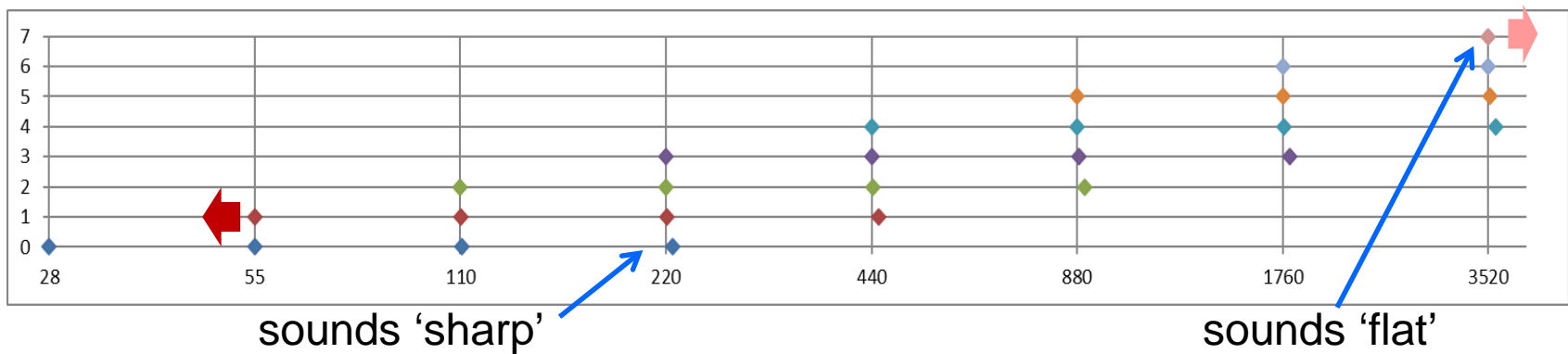
On a log scale



Only the nearby octaves

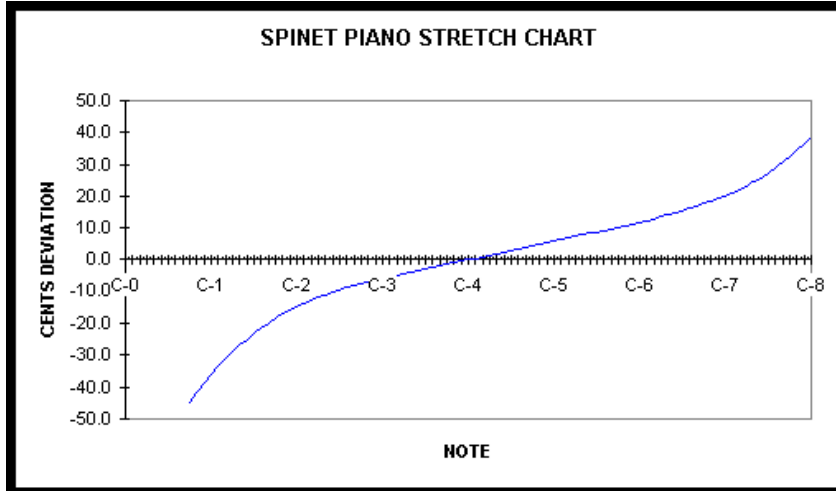
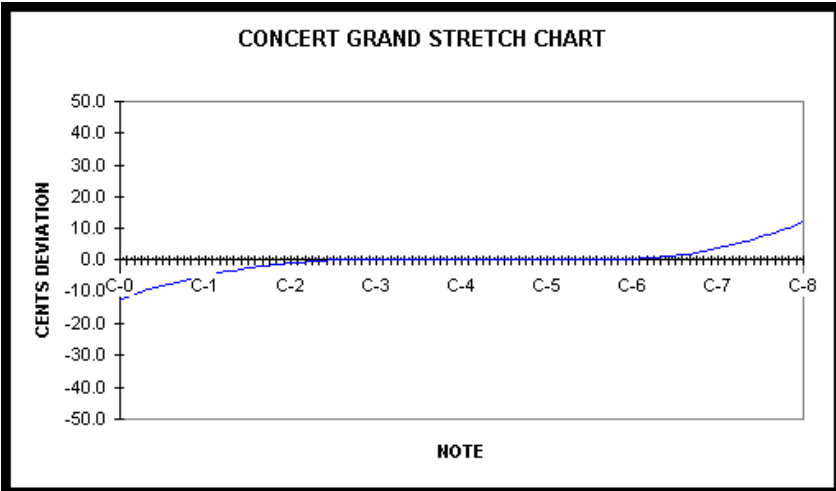


## With 0.001 inharmonicity



7																	0.0
6																0.0	0.9
5														0.0	0.9	7.8	
4									0.0	0.9	7.8			7.8	41.4		
3						0.0	0.9	7.8						41.4			
2				0.0	0.9	7.8	41.4										
1			0.0	0.9	7.8	41.4											
0	0.0	0.9	7.8	41.4													

How many cents from perfect.



Need to "Stretch" the tuning. Can not match all harmonics, must compromise → 'art'

# the FFTuner approach

**Pluck/strike one string at a time**

**Tune octaves 3, 4, and 5 to their exact frequencies (setting the 'temper' and eliminating 'stretch' for this region as a reasonable first estimate).**

**For octaves 0, 1, and 2, tune their 8th, 4th, and 2nd harmonics respectively to match the same note in octave 3.**

**For octaves 6 and 7, tune their fundamentals to match the 2nd and 4th harmonics respectively from octave 5.**

**FFTuner pre-populates these choices to expedite the process. See Help file for lots of explanation.**

# tools of the trade...



! but some keys don't work !

pianos were *designed* to be repairable  
- likely need to remove 'action'

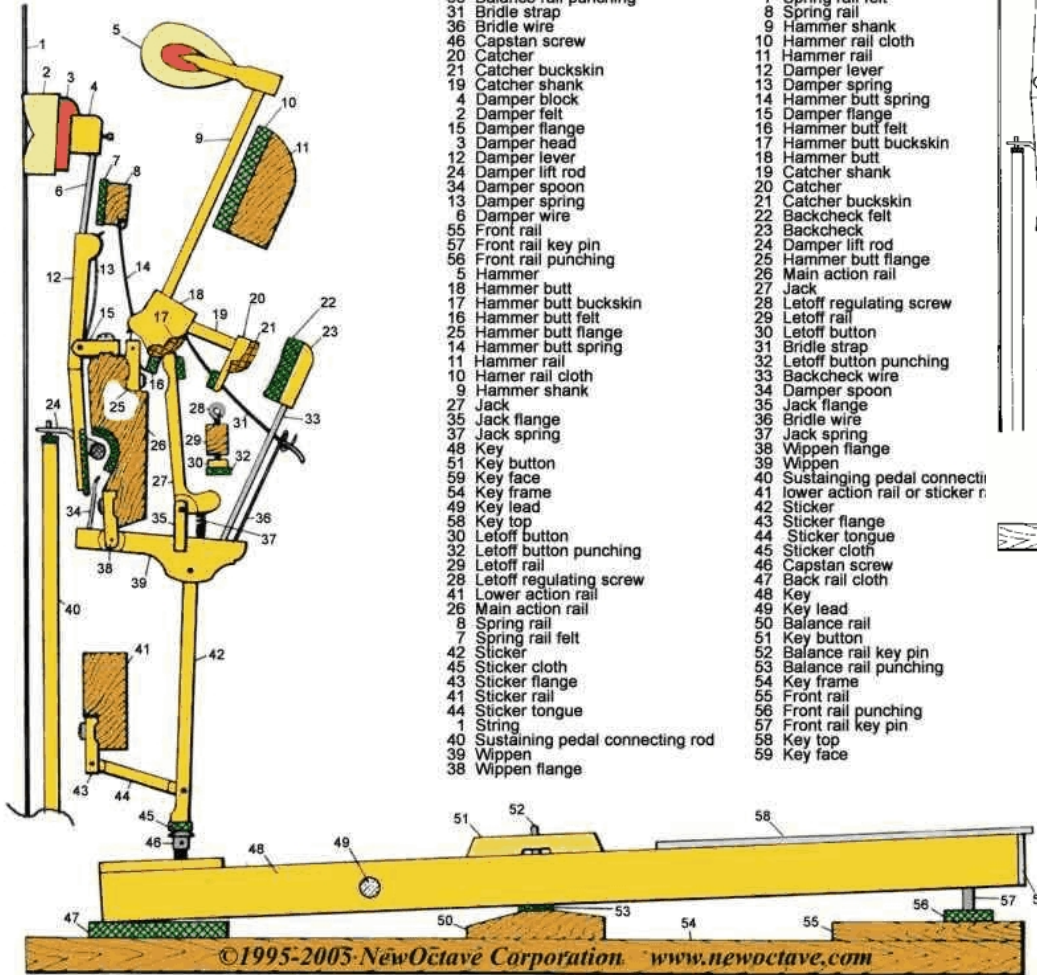
(if you break a string tuning it,  
you'll need to remove the 'action' anyway)

(remember to number the keys before removing them  
and mark which keys hit which strings)

“Regulation”

Fixing keys, and making mechanical adjustments  
so they work optimally, and 'feel' uniform.

A clickable version of this image is now available at [pianoparts.com/upright](http://pianoparts.com/upright)

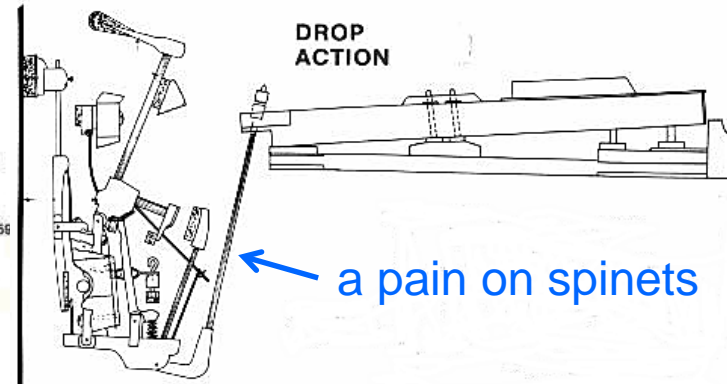
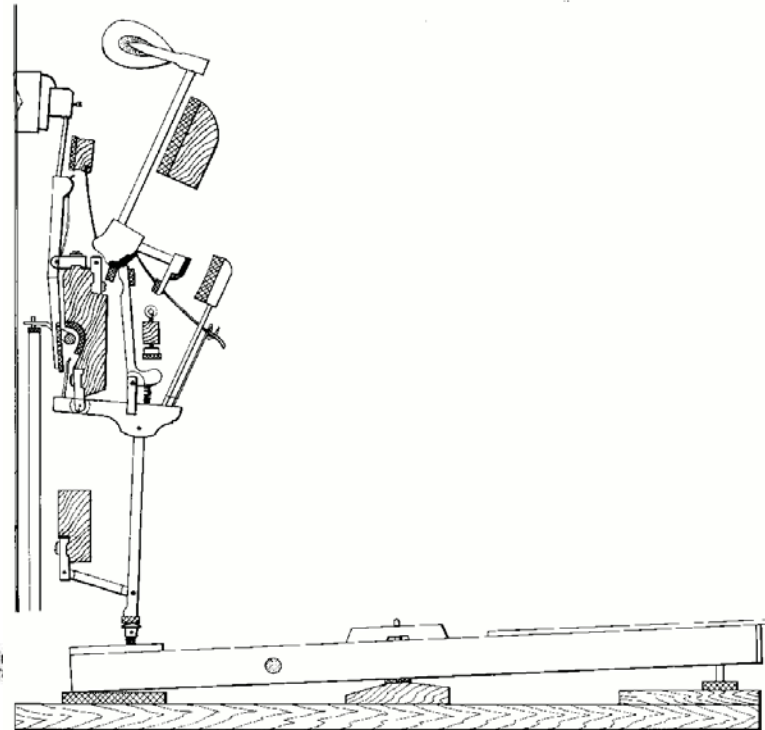


Alphabetically:

- 47 Back rail cloth
- 23 Backcheck
- 22 Backcheck felt
- 33 Backcheck wire
- 50 Balance Rail
- 52 Balance rail key pin
- 53 Balance rail punching
- 31 Bridle strap
- 36 Bridle wire
- 46 Capstan screw
- 20 Catcher
- 21 Catcher buckskin
- 19 Catcher shank
- 4 Damper block
- 2 Damper felt
- 15 Damper flange
- 3 Damper head
- 12 Damper lever
- 24 Damper lift rod
- 34 Damper spoon
- 13 Damper spring
- 6 Damper wire
- 55 Front rail
- 57 Front rail key pin
- 56 Front rail punching
- 5 Hammer
- 18 Hammer butt
- 17 Hammer butt buckskin
- 16 Hammer butt felt
- 26 Hammer butt flange
- 14 Hammer butt spring
- 11 Hammer rail
- 10 Hamer rail cloth
- 9 Hammer shank
- 27 Jack
- 35 Jack flange
- 37 Jack spring
- 48 Key
- 51 Key button
- 59 Key face
- 54 Key frame
- 49 Key lead
- 58 Key top
- 30 Letoff button
- 32 Letoff button punching
- 29 Letoff rail
- 28 Letoff regulating screw
- 41 Lower action rail
- 26 Main action rail
- 8 Spring rail
- 7 Spring rail felt
- 42 Sticker
- 45 Sticker cloth
- 43 Sticker flange
- 41 Sticker rail
- 44 Sticker tongue
- 1 String
- 40 Sustaining pedal connecting rod
- 39 Wippen
- 38 Wippen flange

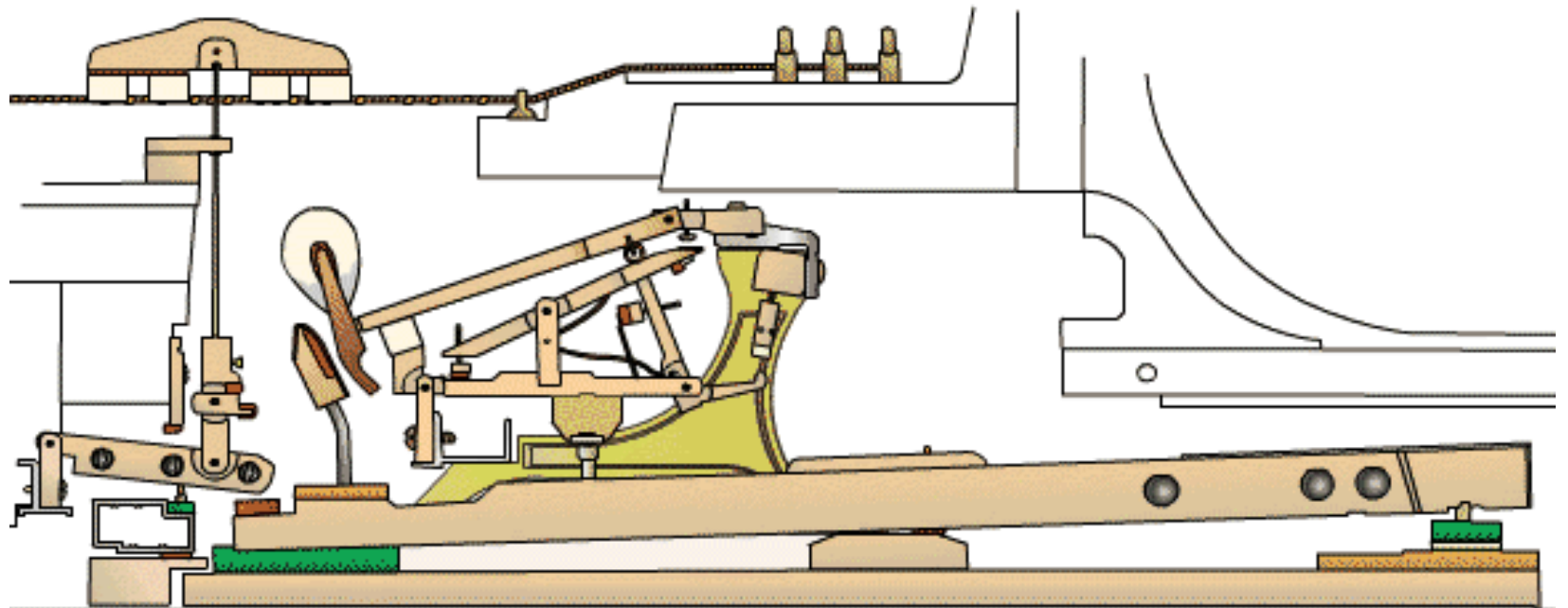
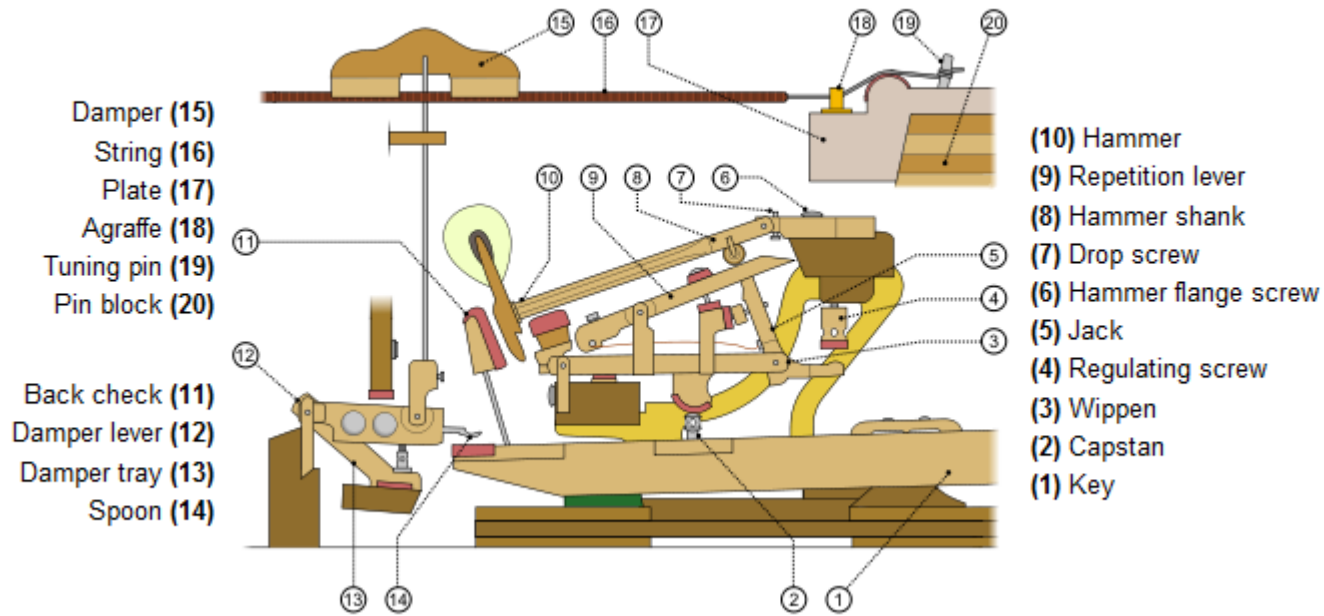
Numerically:

- 1 String
- 2 Damper felt
- 3 Damper head
- 4 Damper block
- 5 Hammer
- 6 Damper wire
- 7 Spring rail felt
- 8 Spring rail
- 9 Hammer shank
- 10 Hammer rail cloth
- 11 Hammer rail
- 12 Damper lever
- 13 Damper spring
- 14 Hammer butt spring
- 15 Damper flange
- 16 Hammer butt felt
- 18 Hammer butt
- 19 Catcher shank
- 20 Catcher
- 21 Catcher buckskin
- 22 Backcheck felt
- 23 Backcheck
- 24 Damper lift rod
- 25 Hammer butt flange
- 26 Main action rail
- 27 Jack
- 28 Letoff regulating screw
- 29 Letoff rail
- 30 Letoff button
- 31 Bridle strap
- 32 Letoff button punching
- 33 Backcheck wire
- 34 Damper spoon
- 35 Jack flange
- 36 Bridle wire
- 37 Jack spring
- 38 Wippen flange
- 39 Wippen
- 40 Sustaining pedal connecti
- 41 lower action rail or sticker r
- 42 Sticker
- 43 Sticker flange
- 44 Sticker tongue
- 45 Sticker cloth
- 46 Capstan screw
- 47 Back rail cloth
- 48 Key
- 49 Key lead
- 50 Balance rail
- 51 Key button
- 52 Balance rail key pin
- 53 Balance rail punching
- 54 Key frame
- 55 Front rail
- 56 Front rail punching
- 57 Front rail key pin
- 58 Key top
- 59 Key face



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## Action of a grand piano



# “Voicing” the hammers

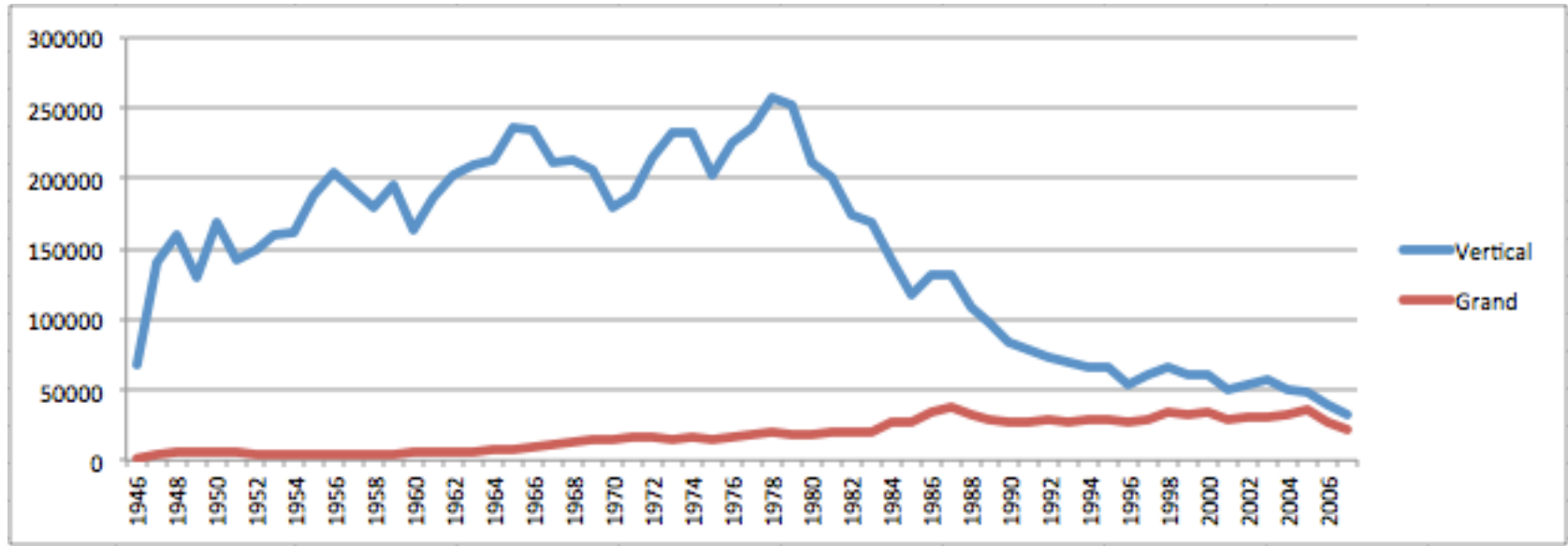
**NOT** for the novice  
(you can easily ruin a set of hammers)

Let's now do it for real...

pin turning  
unisons ('true' or not?)  
tune using FFTuner  
put it back together



# US Annual Piano Sales



getting harder to find...